/\*

  BOM [Browser Object Model]

  - setTimeout(Funtction, Timeout, Additional Params)

  - clearTimeout(Identifier)

\*/

// setTimeout(function () {

//   console.log(`msg`);

// }, 3000); // 3000msecond means 3

// setTimeout(sayMsg, 3000);

// function sayMsg() {

//   console.log(`Im msg`);

// }

// setTimeout(sayMsg, 3000, "maga", 21);

// function sayMsg(user, age) {

//   console.log(`Im msg for ${user} His age Is: ${age}`);

// }

let counter = setTimeout(sayMsg, 3000);

function sayMsg() {

  console.log(`Im message`);

}

let btn = document.querySelector("button");

btn.onclick = function () {

  clearTimeout(counter); // it stops the time which is the 3 seconds we picked so when we press on the button it will stop the counting

}